



AGUILAS SOCCER LEAGUE - RULES FOR CHILDREN - SPRING 2026

Reedley Sports Park 2453 E. Dinuba Ave. Reedley, CA 93654



WEDNESDAY LEAGUE INFORMATION TABLE							
Category	Maximum number of players	Players on the field	Minimum number of players	Game duration	Rest	Ball number	Team Arbitration
2019/2020/2021	12	7	5	2 x 20=40	5 minutes	# 3	\$25

FRIDAY LEAGUE INFORMATION TABLE							
Category	Maximum number of players	Players on the field	Minimum number of players	Game duration	Rest	Ball number	Team Arbitration
2019/2018	14	7	5	2 x 25 = 50	5 minutes	# 4	\$30
2017/ 2016	18	9	6	2x 30 = 50	5 minutes	# 4	\$35
2015/2014	18	9	6	2 x 35 = 70	5 minutes	# 4	\$40
2013/2012	20	11	7	2 x 40 = 80	5 minutes	# 5	\$45

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1.- All players must be registered and verified before playing.

1.1.- Teams have until mid-season to register new players.

1.2.- Girls may be one year older than the category they will play in.

1.3.- Players will need a birth certificate and proof of age.

Examples of verification are as follows:

1. Passport | 2. School record | 3. School ID | 4. DMV ID | 5. Green card.

2.- In the event that a player or players are reported (questioned), original documents will be required.

Requirements:

A letter from the parent authorizing Aguilas Soccer League and its representatives to go to the school to verify age. Questioned players will have one week to submit original documents after the date of the complaint. If the documents and letter are not submitted by the deadline, the points where that player played will be removed from the scoreboard and the player will not be able to play until the documents are submitted.

3.- Once a player has played and registered with a team, they may not change teams during the season until the next season.

3.1- Registered players must play before the closing date.

3.2- NO PLAYER MAY PLAY WITHOUT A LEAGUE ID OR PERMIT AFTER THE THIRD WEEK OF THE SEASON.

4.- COSTS

4.1- League cost per player per week: \$40 USD and \$30 USD on Sundays.

4.2- If a player wants to play on another team in another category, they must pay \$25.00 USD for the second registration.

4.3- In case of lost credentials, the replacement will cost \$10.00 per credential.

5.- SAFETY:

5.1- Players are not allowed to wear equipment or carry objects that could injure themselves or other players (no jewelry, earrings, watches, chains, or necklaces).

5.2- Shin guards must be completely covered by the sock.

5.3- Headbutting is not permitted in the 2020/2019, 2019/2018, 2018/2017, 2017/2016, and 2016/2015 categories during play.

6.- UNIFORM

6.1.- The uniform will be part of the requirements to play in the Aguilas Soccer League.

6.2.- The uniform must be the same or similar to the **third week** of the start of the season. (Shirt, shorts, socks).

6.3.- Repeated numbers are not allowed.

6.4.- The goalkeeper must wear a uniform or jersey with a number.

6.5.- In the event that teams have the same color uniform, **the visiting team** will have to wear jackets or change jerseys.

6.6.- If a team brings one or more players with different uniforms, they will not be allowed to play in the game.

6.7.- The coach may change the jersey of a player who does not have a uniform, but if the jersey that is removed has a yellow card or goal scored, the child wearing that jersey will also enter with a card or goal scored.

6.8.- A team may lose the match if it does not meet the uniform requirements and the opposing team reports this.

7.- SUBSTITUTIONS:

7.1.- If a player is injured on the field, only the coach or assistant coach may enter the field to assist, with the referee's permission. The player does not have to leave the field unless the child is unable to continue.

- 7.2.- Substitutions may only be made when the ball is in play.
- 7.3.- Both teams may make substitutions during goal kicks.
- 7.4.- Teams must obtain permission from the referee before making a substitution.
- 7.5.- If the referee considers that substitutions are being made in an unsportsmanlike manner, the referee will decide whether or not to allow the substitution.
- 7.6.- There is no offside in the 2020/2019, 2019/2018, 2018/2017, 2017/2016, and 2016/2015 categories.

8.- REFEREES

- 8.1.- Protests or challenges to the referee's decisions will not be permitted.
- 8.2.- If a player, coach, or spectator enters the field of play without the referee's permission, they will be cautioned or sent off.
- 8.3.- The referee's decisions on the field will be final.
- 8.4.- The referee will have the authority to remove any player.
- 8.5.- All categories will be officiated by one referee, and three referees will be used in the finals, depending on the category.
- 8.6.- The referee will verify that players have the proper equipment, soccer shoes, shin guards, uniforms, and credentials.
- 8.7.- Teams that refuse to pay the referee will have 3 points deducted and will not be able to play the next game until they pay their balance.
- 8.8.- If a team has a complaint against the referee, it must be submitted in writing with evidence. Depending on the severity of the unacceptable behavior, the Águilas Soccer League board of directors will expel the referee.

9.- START OF THE GAME

9.1.- The home team is responsible for providing three balls for the match.

- 9.2.- A 10-minute grace period will be deducted from the playing time. The team present must take the field, and the referee will award the match as a win and grant 3 points.
- 9.3.- If the team does not have the minimum number of players required on the field after the 10-minute rule, it will lose and the other team present will be awarded a score of 1-0 and the goal will be given to the player with the most goals on the winning team, provided that the player is present and the team that does not show up will be responsible for 100% of the refereeing for both teams.
- 9.4.- If a game is rescheduled and a team does not agree, the team that changed the game or cannot play will be given a 0-1 loss in favor of the team that was ready to play, and the goal will be awarded to the team's scorer.
- 9.5.- If the team decides not to finish the game, it will be punished by paying the full refereeing costs for both teams.

9.6.- If for any reason neither team takes the field, both teams will be assessed a loss and will be responsible for paying the referees.

9.7.- In the event that there are games pending in the season and the teams cannot agree, the league will set schedules. If the game does not take place, it will be considered a loss for both teams.

9.8.- When a team has a "Bye," it will be awarded a score of 1-0 on that day.

9.9.- No game will be played after the 10-minute waiting rule.

10.- DISCIPLINE

10.1. The League's board of directors will review referees' reports on inappropriate behavior and aggression by players toward opponents. The decisions of the Aguilas Soccer League board of directors are final and cannot be appealed. Depending on the severity of the unacceptable conduct, the Aguilas Soccer League board of directors will have the right to permanently expel a coach, player, or parent from the team for the remainder of the League.

10.2.- 3 points deducted if a team does not pay referees.

10.3.- 1 point deducted from the team if parents or unauthorized persons are found near the technical area.

10.4.- 2 points deducted from the team if a parent or cheerleader insults the referee.

10.5.- 2 points deducted from the team if a coach insults the board of directors or referee.

10.6.- 3 points deducted from the team if a coach or parent insults the children. Zero tolerance will result in expulsion from the league.

10.7.- Three matches by default during the season will result in the coach's suspension.

10.8.- In the event of misconduct by the cheer squad, the coach will receive a first warning, a second warning will result in a yellow card, and a third warning will result in a red card.

10.9.- When a coach is sent off, they may not remain among the cheerleaders, but must leave the field without coaching the game, or they will receive another game penalty and one point will be deducted from the team's score.

10.10.- One point will be deducted from the team's score if their coach is coaching without wearing their badge.

10.11.- If a coach is sent off, they may not coach in any of their categories.

10.12.- Any disciplinary punishment will require a report from the referee and the coach.

10.12.- In the event of a fight between teams, both teams will be expelled from the league (NO REFUND).

11.- ALCOHOL IS NOT PERMITTED

11.2.- Alcoholic beverages are not permitted on the soccer field. Zero tolerance (if there is a report and it is verified, the team may lose the match, and in the event of a fight, they will be expelled without refund).

12.- COACH RESPONSIBILITIES:

12.1.- The coach may only address the referee.

12.2.- Inform parents of league requirements.

12.3.- Any issues or complaints must be addressed to the board of directors in writing.

12.4.- Coaches are responsible for the behavior of their cheerleaders.

12.5.- Only the coach and assistant coach may direct the game wearing their coach's badge. No parents may be in the coaching area. (They may lose the game if there is a report.)

12.6.- The coach or assistant coach is responsible for signing the score sheet and verifying the goals at the end of the game.

12.7.- If a team registers, plays, and decides to leave, they will be fined \$300.00 or expelled from the league if they decide not to pay the fine.

13.- PENALTIES AND SANCTIONS FOR COACHES:

13.1.- If players without credentials (cachirul) outside the regulatory age are found, the team with said player will lose all games in which the player has played and will pay a fine of \$300.00 to continue in the competition.

13.2.- If illegal players are found, the coach will be expelled and will not be able to coach the following season. If another player or players are found again, the coach will be expelled from the league indefinitely.

13.3.- If the coach allows a player(s) with a red card to play without serving their punishment, they will be expelled for one game.

14.- STAND POSITION

14.1.- Supporters must sit opposite their respective teams (each team on its own side).

14.2.- No spectators may sit behind the goals.

14.3.- **Cheering:** No objects that distract players or offend opposing teams are allowed, such as horns, rattles, trumpets, etc. (only in the finals). Cheering with inappropriate language, mocking, or provoking the other team or coach is not allowed (because these are children's games).

14.4.- All teams will be responsible for their trash after the game.

15.- SCHEDULES, COURTS, AND DAYS

15.1.- Schedules will be respected and will be final only in case of rain or force majeure, in which case they will be postponed by the league.

15.2.- Games will be played on Fridays, depending on the category and the total number of teams in the bracket, or during the week at the discretion of the league.

15.3.- If a team wants to change a game, there will be a \$50.00 fine, \$50.00 for the field, paint, and refereeing for both teams, and the game will have to be played before the game date. This is provided that the other team accepts the change and a court is available.

15.4.- If a team does not show up for the game, it will be fined \$50.00 and will be responsible for refereeing, even if the team has notified the league more than 48 hours in advance.

15.5.- If a team decides to leave the field with the minimum number of players, it will be responsible for paying the referees' fees for both teams. Similarly, if it does not enter the field with the minimum number of players, it will have to pay the referees' fees for both teams.

15.6.- Fines must be paid before the next match.

15.7.- If the temperature is above 3 digits, the game will be rescheduled during the week for the safety of the children.

15.8.- The team that requires a change of schedule/date due to a tournament must provide proof of the tournament and a roster of participating players. If this information is not provided, the game will be forfeited.

15.9.- The league will only accept game changes if the teams meet the requirements for the change and a field is available.

15.10.- No team may have more than 2 games pending during the season. If there is a game change very close to the semifinals/finals, the change will not be granted because the trophies must be ordered weeks before the finals.

15.11.- In the event that a team is unable to play in the league, the next team in the table will play.

16.- SCORING:

16.1.- 3 points for a win, 1 point for a draw, and 0 for a loss.

16.2.- The top 4 teams advance to the playoffs.

16.3.- In the event of a tie, we will review the scoring table.

16.4.- Once a team reaches 10 goals in a game, no further goals will count towards the scoring.

16.5.- Championship Game: In the event of a tie, the game will go into overtime: Categories 2019/2020, 2018/2017, 2017/2016, 2015/2014 will have 5-minute overtime periods. Categories 2013, 2011/2010, 2009/2008 will have 2 periods of 10 minutes.

16.6.- If the tie continues, the game will go to a penalty shootout. 5 penalties per team.

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